

Whitney R. Harris World Ecology Center

Graduate Grant Application for Undergraduate Research Assistantships

The Whitney R. Harris World Ecology Center is pleased to offer grant funding for graduate students to work with an UMSL undergraduate research assistant in a field setting. This funding is intended to provide graduate students the opportunity to grow in mentorship and management skills in addition to providing undergraduate students valuable, memorable experiences that explore educational interests and potential career paths. The cap request for this grant funding is \$2,000. To apply, provide a two-page executive summary of your project and a budget for your entire project along with a detailed explanation on why an undergraduate research assistant would be important to your time in the field. Finally, please provide detailed but efficient responses to each of the following questions:

**Part 1: Planning and Roles**

What is your mentoring philosophy?

What is your mentoring plan?

What safety hazards do you anticipate for this project?

How will you prepare for safety in the field?

What would the role of the undergraduate student be in this research?

What would be the anticipated work schedule for your undergraduate research assistant?

Would you pay your assistant via stipend or hourly wage? Why?

**Part 2: Travel and Lodging Expenses (Optional)**

Travel and lodging expenses will be considered independently of the cost of the undergraduate student (thus this portion can exceed \$2,000 limit). Please include travel and lodging expenses in your budget. Keep in mind, the Harris World Ecology Center would like to support travel to distant places, but must manage resources of the Center appropriately to maximize impact for undergraduate students. Funding for travel support will be determined on a case by case basis.

What are the anticipated costs of travel and lodging (including food) needs for the entirety of your project per person?

What would be your ideal amount of travel support and why?