



## EXPLORATORY PATHWAYS

Can't decide on a major? No worries! Students can choose a Pathway if still undecided on a major to determine what is most interesting and meaningful, while completing a variety of courses in several different subjects. This approach allows students to explore majors, but also maintain a plan for graduation.

### UNIVERSITY STUDIES

University studies is required for all first-year students and those with less than 24 credit hours.

### SUMMER AND INTERSESSION COURSES

Don't forget that summers and winter breaks are a way to fast-track your route to degree completion – and lighten your load during fall and spring!

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# Creativity and Design

The Creativity and Design Pathway is intended for students with artistic and innovative perspectives. Students considering this route tend to be self-starters who revel in the notion that they can devise their own path towards a meaningful career in any number of occupations. People pursuing these types of majors should have a strong sense of self-confidence and the ability to translate what they are learning to the world of work after graduation.

**MAJORS INCLUDE:** Communication  
Entrepreneurship  
Studio Art

Year  
**1**

#### FALL SEMESTER (16 credit hours)

COMM 1030: Interpersonal Communication or  
ENT 1100: Introduction to Entrepreneurship (3)  
COMM 1050: Introduction to Mass Communication (3)  
ENGL 1100: First-Year Writing (3)  
ST ART 1140: Drawing I or 2205: Graphic Design I\* (3)  
ST ART 1150: 2D Design: Surface or 2220: Computer Design I\* (3)  
INTDSC 1003: University Studies (1)

#### SPRING SEMESTER (15 credit hours)

ART HS 1120: Global Art and Visual Culture (3)  
COMM 2235: Professional Communication or  
ENT 3103: Social Entrepreneurship (3)  
MATH 1020: Contemporary Math or 1030: College Algebra (3)  
ST ART 1020: Expanded Artforms or 3305: Graphic Design II\* (3)  
ST ART 1151: 3D Design: Space or 2221: Computer Design II\* (3)

Year  
**2**

#### FALL SEMESTER (15 credit hours)

COMM 2231: Communication in the Organization (3)  
ECON 1001: Principles of Microeconomics (3)  
ST ART 2245: Painting I (3)  
ST ART 2260: Photography I or 3310: Graphic Design III\* (3)  
GEN ED EXPLORE: Math and Life/Natural Sciences (3)

#### SPRING SEMESTER (15 credit hours)

BUS AD 2900: Legal Environment of Business (3)  
ECON 1002: Principles of Macroeconomics (3)  
ST ART 2210: Typography\* or 2230: Drawing II (3)  
ST ART 3311: Graphic Design IV\* (3)  
GEN ED EXPLORE: Math and Life/Natural Sciences (3)

\* students interested in Graphic Design

This is a sample two-year plan for the courses to take each academic semester/session. This map is not a substitute for academic advisement. Contact your advisor when making final selections.